English

We will be learning about a finding rescue story. Our focus will be the setting.

We will be learning about a persuasive letter. Our focus will on a town centre trip.

We will be learning about free verse poetry called "The Ocean's Blanket".

Class readers: Why the Whales Came? By Michael Morpurgo

Music

Following the classical theme of music, we will listen to various composers, identify instruments and vocalists in songs.

Art/DT

Food technology:

We will research, plan, make and evaluate Bedfordshire clangers.

RE

We will be exploring how people mark the significant events in life.

Science

Our work will consist of living things and their habitats. We will study the life process of a living thing, identify the 5 animal groups and learn the difference between vertebrates and invertebrates. We will develop our understanding of food chains.

Year 4 How is life different at the seaside? Summer 2

Geography

Our work will focus on a geographical study of Clacton on Sea and we will compare this to Luton. We will expand our learning on rivers, the use of land and how some aspects have changed over time. We will take a trip to Clacton- on - Sea to further our learning.

PSHE

We will learn how we will grow and change. We will focus on health and wellbeing, how we grow and change through puberty.

Computing

We will develop on prior learning **from** the logo unit and learn about the scratch programme to create animation games. We will programme the aviator to repeat movements through the game.

Maths

We will learn the following:

Shape

Statistics

Position and direction.

We are also practising our times tables in preparation for the multiplication times table check.

French

We will learn key vocabulary related to holidays, weather and seasons, sports and hobbies. They will learn specific vocabulary of how to say what the weather is like, temperatures, names of different sports and hobbies. They will learn key phrases connected to the themes.

PΕ

Swimming -Badgers

Athletics

Striking and fielding - Cricket